



**The Disruption Lab** 



# We don't play the game. We change the game.



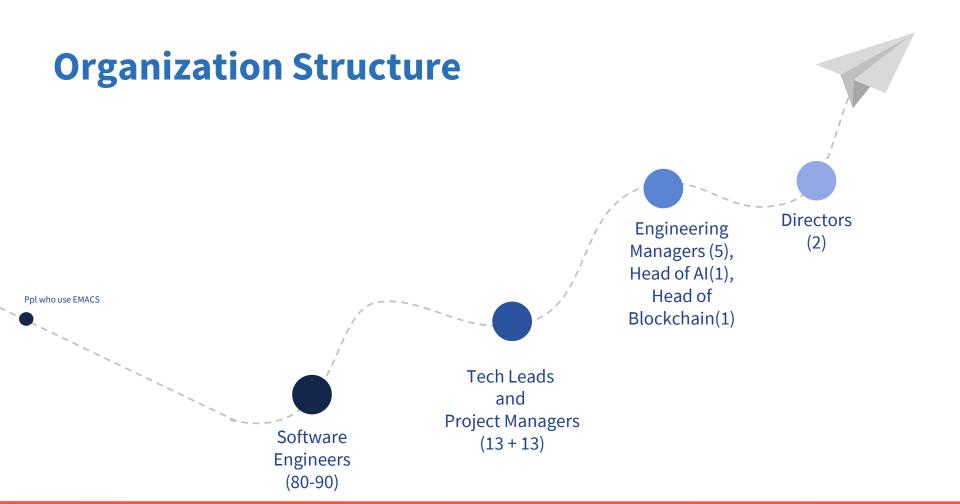
Explore emerging technologies

Bolster your technical skillset

Build the products of tomorrow

Work with corporate clients

Cultivate leadership proficiencies



# **Project Areas**



## **Cultural Values**



#### Tenacity

Grit, perseverance, run through walls and make it happen



### **Family**

Create community, invest in connections, and be fully present



### Leadership

Work towards a vision, take initiative, and blow past expectations







**Stage 1**Remote Coding
Interview



**Stage 2** Technical Interview



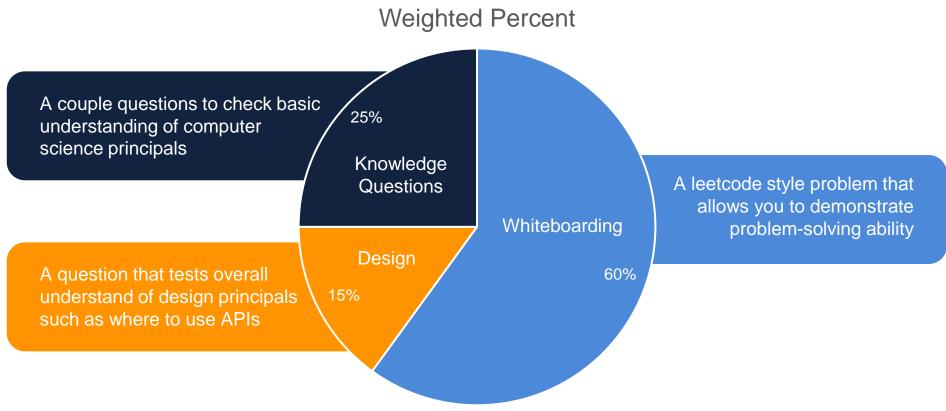
**Stage 3**Behavioral Interview

A series of leetcode type problems. Commonly referred to as OAs (online assessments).

Contains whiteboarding problems and questions about overarching CS concepts

Questions about your principals and past work.

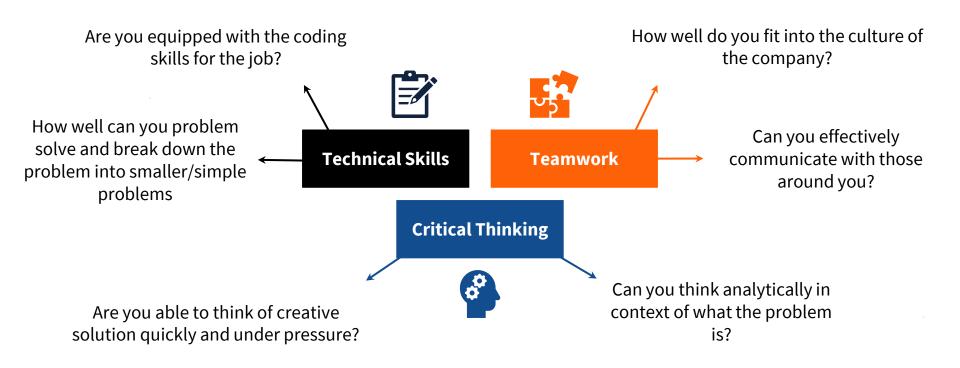
## What Entails a Technical Interview?



Percentages are rough estimates based on averages.

## What is looked at in an Interview?





### ] [

# Approaching problem solving

context. No more than 3 lines of

description.

#### Break down the problem **Understand the problem** Text about the issue that provides Text about the issue that provides context. No more than 3 lines of context. No more than 3 lines of description. description. **Identify Patterns Test and Debug** Text about the issue that provides 6 Text about the issue that provides context. No more than 3 lines of context. No more than 3 lines of description. description. Plan it out and Psuedo-Code **Optimize Code** Text about the issue that provides Text about the issue that provides context. No more than 3 lines of

description.

### **Data Structures**

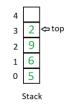
### **Common Structures**

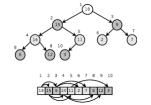
Linked Lists:

Trees: (7) (5) (1) (4)

Heaps:

Stacks:





### **Common Functions**

Pushing/Adding

Popping/Removing

Accessing Variable

Any Special Functions

# **Algorithms**

BFS/DFS Sorting/Searching Backtracking Memoization/DP

Simple/Common Complex/Rare

### What to Know

Runtimes Space complexity

Use Cases How they work

## **Effective Communication**

How to communicate effectively: How to ask good questions:

What to do when your stuck:

## **Effective Communication**

### How to communicate effectively:

Show your thought process

Use examples and analogies

Ask for feedback

Speak confidently and clearly

Be ready to answer why

Be honest

### How to ask good questions:

Start with clarifying questions

**Being Specific** 

Don't Be afraid to ask for help

### What to do when your stuck:

Take a step back

Don't get discouraged

Try work from a brute-force solution

Use the process of elimination

